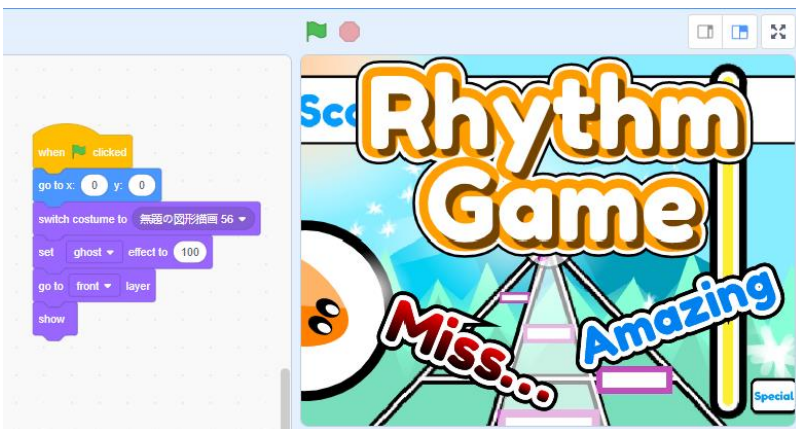In this unit, the pupils will try to work out how some simple Scratch games work. They also look at free online or open source games and share their favourite games with the class.
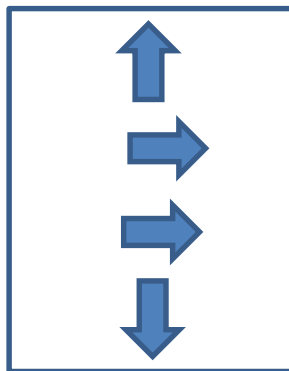
Computer Science

Prior Knowledge
Children will have knowledge of algorithms. They will also have had experience of play computer games at home and at school.

Algorithm – a set of instructions

Scratch – a program for making algorithms.

Predict – a guess.

test – to try something to see how it works.

E-safety: To recognise the PEGI ages ratings system for games.

SWITCHED**ON**
Computing