



Design and Technology

Year 2 Spring 1 – Land Ahoy!



Design and Make a flag that represents yourself for a class bunting.

Textiles - Designers of textile products need to think about the purpose (what does it do?) and the user (who will use it?).

What we know so far

- How to design and make a simple plan.
- To use our own ideas to make something.
- We have explore different materials, to understand how to use them and what to make with them.
- We have explore what went well and not so well with what we have made.
- We have created a hand puppet and learnt how to join fabrics in different ways.

Key Vocabulary

Felt



A type of fabric.

Template



A shape, used as a pattern for cutting out.

thread



a long, thin strand of cotton, nylon, or other fibres used in sewing or weaving.

flag



A piece of fabric with a design that is used as a symbol.

New Knowledge

Ships uses flags to communicate with other ships. Each flag has a different meaning.



1. Thread your needle and tie a knot in the end.



2. Push the needle up through the fabric.



3. Push the needle back down through the fabric, near to where you came up.



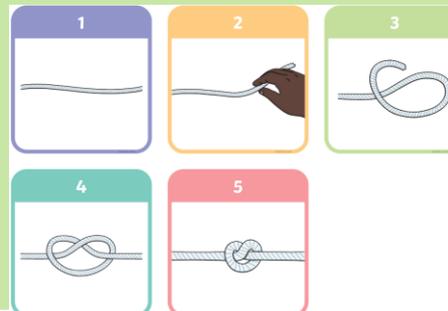
4. Push the needle back through the fabric, leaving a gap from the previous stitch.



5. Push the needle back down through the fabric again to make your second stitch.



A running stitch can be used to join two pieces of fabric together.



A knot can be used to make sure that the thread does not come loose.