



Year 3 – Summer Term 1
We Are Presenters
Computing



In this unit, the children will make a short **narrated video** in the style of a **documentary** film using a variety of different angles to capture motion images.

Information Technology

Prior Knowledge

Children will already know how capture **video footage** and select the best shots to use for the final piece.

E-safety:

To assess the trustworthiness of websites.
To safely use the internet for research and follow lines of enquiry.
To develop strategies for staying safe when searching for content whilst using the internet.

Computing Key Vocabulary

Camera angle	The specific location at which the movie camera or video camera is placed to take a shot.
Cinematography	The art of motion photography and camerawork in film-making.
Close-up	A film image taken at close range and showing the subject on a large scale.
Editing	Film editing is the process of cutting and assembling different shots for a finished film.
Footage	A section of film or video that's been shot or recorded.
Panning	Continuous movement of the camera in a single shot.
Pre-production	The process of gathering everything you need before actual production starts.
production	Production is the actual filming of the video.
Post-production	Postproduction is the editing of audio and visual materials to create a film.
Shooting	To film a piece for be used in a film.
Zoom(ing)	When the camera lens is used to move closer to or further from the subject, zooming in or zooming out.



This half term we will be using...

Hardware	Software/Apps
Chromebooks iPods	WeVideo

Top tips for filming

Frame your shots carefully.

Always film in landscape mode.

Avoid zooming in or out unless you really need to.

Make sure your set is well lit.

Keep the camera steady (you could use a tripod) when filming, even when moving around.

Make sure the person you are interviewing is close enough to the microphone.

Start recording a bit earlier than you need to, and let the camera run on for a bit afterwards. You can edit these bits out later.

Try not to film in noisy places.

Extreme close up



Close up



Medium close up



Medium shot



Long shot



Extreme long shot



Point of view shot



Birds eye view



Worms eye view



Different camera angles

Panning



Editing

