

Year 6 – Spring Term 1 We Are Computational Thinkers Computing



In this unit, children will explore and create **algorithms** for searching, sorting and mathematics

Computer Science

Prior Knowledge

Children will already know how to create a range of different algorithms for a particular purpose. Child will understand the importance



Computing Key Vocabulary	
Algorithm	A clear set of rules or a precise step-by-step guide to solve a problem or achieve a particular objective.
Binary search	A 'Divide and conquer' algorithm in which the set of possible matches is halved at each comparison.
Computational Thinking	Looking at systems and problems in a way which would allow computer systems to be used to model or solve these.
Flowchart	A diagram that shows a process, system or computer algorithm.
Linear Search	An algorithm where items are compared to the one another one at a time until the right one is found.
Pseudocode	An informal but detailed written description of an algorithm, allowing it to be coded in a range of programming languages.
Quicksort	Divide and conquer algorithm in which a list is partitioned into different lists, that are then sorted using the same method
Random Search	Algorithm by which items are compared to the one required in random order until a matching item is found.
Selection Search	Algorithm in which the largest, second largest, third largest and so on items from a list are found, enabling the list to be sorted.





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E-safety Reminder: Think SMART when interacting online.